

Militiaman~



The true Villein of Wessex, an unenlisted Villein, is not normally required to fight in warfare. However, when a Ducal Levy is declared, all Villeins are required to serve as Militiamen. These fearsome fighters use any and all weapons at their disposal. Freeman citizens of the duchy who have not enlisted also serve as Militiamen.

Rank:

- Tier 9

Militiamen hold the lowest possible military rank within Wessex. They hold no command and must follow the orders of any officer.

- Commoner

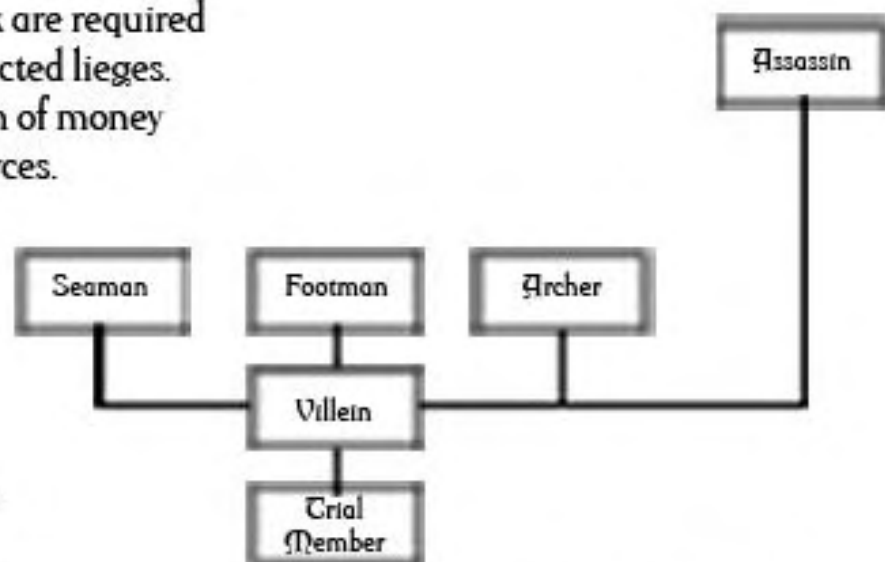
Commoners of Wessex are required to pay tax to their respected lieges. This may take the form of money and/or gathered resources.



Req.:

- Trial Member

To become a Villein, one must first attain Trial Member status.



Footman~



When a Villein who prefers melee combat first elects to enlist as a soldier, he or she will be considered a Footman. Footmen exist in both the ducal garrison and under the personal garrisons of knights. Footmen have just enlisted and have little combat experience.



Rank:

- Tier 3

Footmen rank just above Militiamen in military matters, but below any other melee military rank. They receive orders from their respective officers and are expected to carry them out.

- Enlisted Commoner

Enlisted commoners of Wessex are required to pay tax to their respected lieges, with a slight deduction. This tax may take the form of money and /or gathered resources. All enlisted commoners are required to attend drills regularly.

Req.:

-Full Member

To become a Footman, one must first achieve Full Member status, and then enlist in the military.

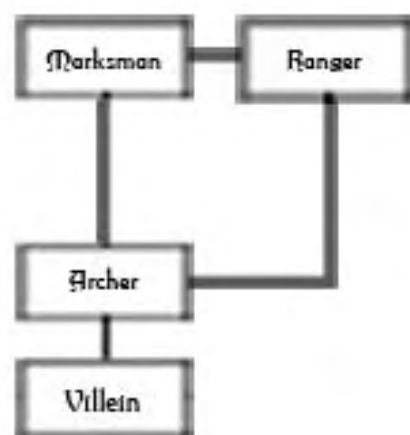


*Fireside Chat 2:
Military of Wessex*

Archer~



Those Villeins who first enlist who prefer the bow or crossbow to melee weapons may simply elect to become an Archer. These ranged troops exist in both the ducal garrison and under the personal garrisons of knights. Archers have just enlisted and have little combat experience.



Rank:

- Tier 3

Archers rank just above Militiamen in military matters, but below any other ranged combat rank. They receive orders from their respective officers and are expected to carry them out.

- Enlisted Commoner

Enlisted commoners of Wessex are required to pay tax to their respected lieges, with a slight deduction. This tax may take the form of money and /or gathered resources. All enlisted commoners are required to attend drills regularly.

Req.:

-Full Member

To become an Archer, one must first achieve Full Member status, and then enlist in the military.



*Fireside Chat 2:
Military of Wessex*

Seaman~



The Seaman is the maritime enlisted basic soldier of Wessex. On ships, Seamen will have duties of fighting and tending to the ship and its equipment. Seamen exist in both the ducal fleet and the personal ships of captains. Seamen have just enlisted and have little combat experience.



Rank:

- Tier 3

Seamen rank just above Militiamen in military matters, but below any other naval combat military rank. They receive orders from their respective officers and are expected to carry them out.

- Enlisted Commoner

Enlisted commoners of Wessex are required to pay tax to their respected lieges, with a slight deduction. This tax may take the form of money and /or gathered resources. All enlisted commoners are required to attend drills regularly.

Req.:

-Full Member

To become a Seaman, one must first achieve Full Member status, and then enlist in the military.



*Fireside Chat 2:
Military of Wessex*

Man-at-Arms~



When a Footman becomes of adequate skill, his or her new, promoted rank will be known as Man-at-Arms. Men-at-Arms exist in both the ducal garrison and under the personal garrisons of knights.

Rank:

- Tier 7

Men-at-Arms rank above Footmen in military matters, but below Sergeants. They receive orders from their respective officers and are expected to carry them out.

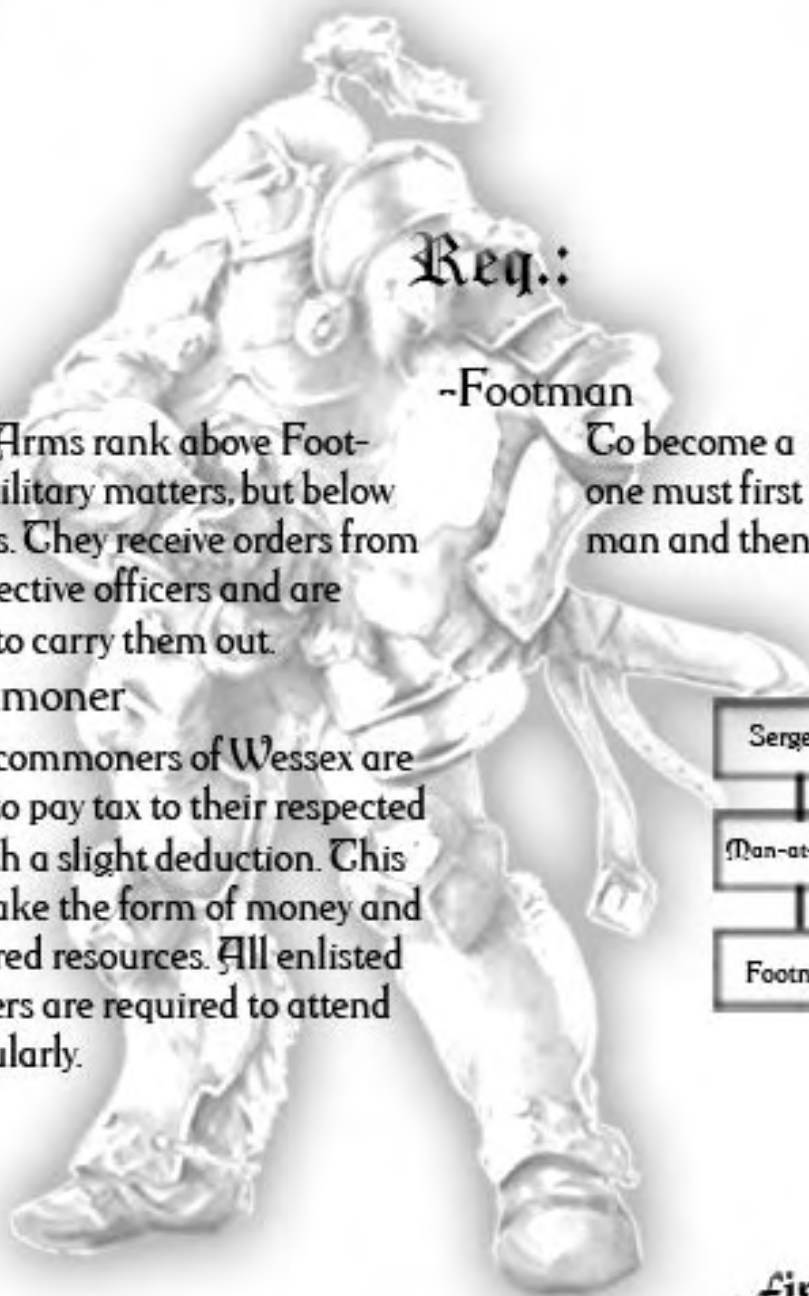
- Enlisted Commoner

Enlisted commoners of Wessex are required to pay tax to their respected lieges, with a slight deduction. This tax may take the form of money and /or gathered resources. All enlisted commoners are required to attend drills regularly.

Req.:

-Footman

To become a Man-at-Arms, one must first serve as a Footman and then be promoted.



Marksman~



When an Archer becomes of adequate skill, his or her new, promoted rank will be known as Marksman. Marksmen exist in both the ducal garrison and under the personal garrisons of knights.

Rank:

- Tier 6

Marksman is the highest non-officer rank of the ranged ducal garrison. However, Marksmen still receive orders from their respective officers and are expected to carry them out.

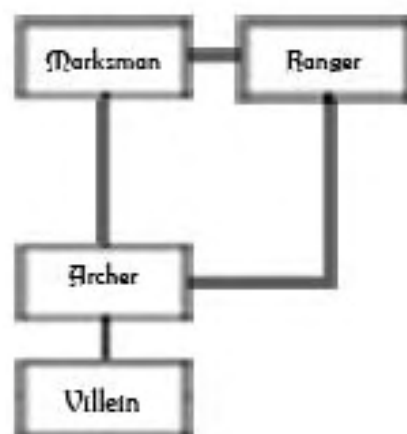
- Enlisted Commoner

Enlisted commoners of Wessex are required to pay tax to their respected lieges, with a slight deduction. This tax may take the form of money and /or gathered resources. All enlisted commoners are required to attend drills regularly.

Req.:

-Archer

To become a Marksman, one must first serve as an Archer and then be promoted.



*Fireside Chat 2:
Military of Wessex*

Marine~



When a Seaman becomes of adequate combat skill, his or her new, promoted rank will be known as Marine. The main purpose of Marines is to fight ship-to-ship. They may also have some duties with manning cannons, depending on a particular ship captain. Marines exist in both the ducal fleet and the personal ships of captains.

Rank:

- Tier 7

Marine is the highest non-officer rank of the ducal fleet. However, Marines still receive orders from their respective officers and are expected to carry them out.

- Enlisted Commoner

Enlisted commoners of Wessex are required to pay tax to their respected lieges, with a slight deduction. This tax may take the form of money and /or gathered resources. All enlisted commoners are required to attend drills regularly.

Req.:

-Seaman

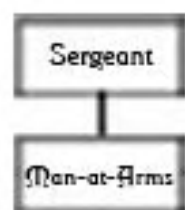
To become a Marine, one must first serve as a Seaman, and then be promoted.



Sergeant~



When a Man-at-Arms becomes of adequate combat skill, as well as a mount, his or her new, promoted rank will be known as Sergeant. Sergeants are the best candidates to be selected as esquires. Soldiers that have reached Sergeant rank have the privilege of riding a mount into combat.



Rank:

- Tier 6

Sergeant is the highest non-officer rank of the melee ducal garrison. However, Sergeants still receive orders. Sometimes if a Sergeant is sworn to a knight, the knight will leave the duty of leading the knight's enlisted commoners and villeins to battle while the knight takes his or her place in a cavalry unit.

- Enlisted Commoner

Enlisted commoners of Wessex are required to pay tax to their respected lieges, with a slight deduction. This tax may take the form of money and /or gathered resources. All enlisted commoners are required to attend drills regularly.

Req.:

-Man-at-Arms

To become a Sergeant, one must first serve as a Man-at-Arms, and then be promoted.

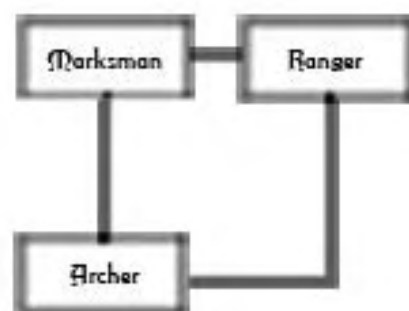


*Fireside Chat 2:
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Ranger~



Rangers are the best Archers or Marksmen who have been selected by the Warden to serve in his landwarding force. Rangers no longer serve in the rank and file of the archery units in warfare. Under the Warden, their main duty is to patrol the lands and wilds of Wessex in search of poachers and raiding clans. Rangers should be excellent sharpshooters but also be well armored and skilled in melee combat. In warfare, the ducal rangers will carry out reconnaissance missions and will act as scouts.



Rank:

- Tier 6

Rangers are considered equal rank as their Marksmen brethren, but take orders only from the Warden and the Duke of Wessex.

- Freeman

Freemen are neither gentry nor commoners, but true "citizens" of the Duchy who may come and go as they like. They do not have such a large portion of their income flowing to a liege lord like a commoner does, and they do not need to drill formations (unless they want to).

Req.:

- Archer or Marksman

To become a Ranger, one must first serve as an Archer or Marksman and be selected by the Warden.



Assassin~



Those skilled stealthers and Archers that the Warden does not select may be selected to serve in a small specialty force of Assassins. No other information is available for this elite ranking of soldier.

Rank:

- Tier 6

Assassins are true freemen, taking command only from the Duke of Wessex.

- Freeman

Freemen are neither gentry nor commoners, but true "citizens" of the Duchy who may come and go as they like. They do not have such a large portion of their income flowing to a liege lord like a commoner does, and they do not need to drill formations (unless they want to).

Req.:

-Vilain

Assassins will be approached and promoted in secrecy.

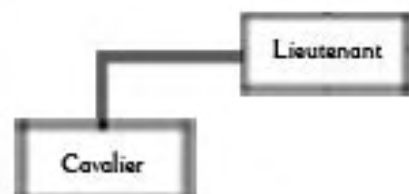


*Fireside Chat 2:
Military of Wessex*

Cavalier~



The Cavalier is the first officer rank for the soldier who has followed the melee path of skill. Being a Cavalier means that this soldier will most often be operating within a unit of cavalry.



Rank:

- Tier 5

Cavaliers are the lowest ranking officers on land. The Cavalier will most often be commanding a unit of soldiers or serving in a cavalry unit, under a more powerful officer.

- Gentry

The Gentry of Wessex are the the blue blooded and privileged aristocracy, entitled to land ownership and the taking of liege personnel.

Req.:

- Esquire

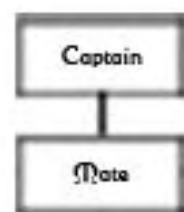
One is considered a Cavalier once he or she has been taken as an esquire, if not having become a knight him or herself.



Mate~



Mates are gentry and are stand-ins or replacements for a ship's Captain should he or she fall. The different Mates on a ship are usually referred to as "first mate," "second mate," etc., in order from first replacement to last.



Rank:

- Tier 5

Mates are the lowest ranking officers on the water. Mates are responsible for keeping the ship's crew in check while the Captain commands it. Often times a merchant Captain will rely on his or her Mates to direct combat against marauders.

- Gentry

The Gentry of Wessex are the the blue blooded and privileged aristocracy, entitled to land ownership and the taking of liege personnel.

Req.:

- Gentry or Burgess

One is considered a Mate once he or she is a member of the gentry, and part of a ship, or a Burgess that has been hired by the Captain to be Mate.



*Fireside Chat 2:
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Lieutenant~



A Lieutenant is a member of the gentry that has been designated as a second or a stand-in for a Commander (i.e. to lead "in lieu"). This person will most often be the favorite of a certain lord or lady.

Rank:

- Tier 4

The Lieutenant will act as a stand-in for a designated Commander. Otherwise, the Lieutenant will most often be operating within a cavalry unit.

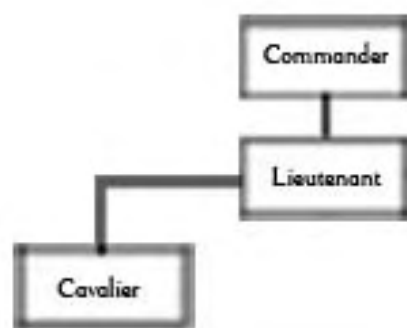
- Gentry

The Gentry of Wessex are the blue blooded and privileged aristocracy, entitled to land ownership and the taking of liege personnel.

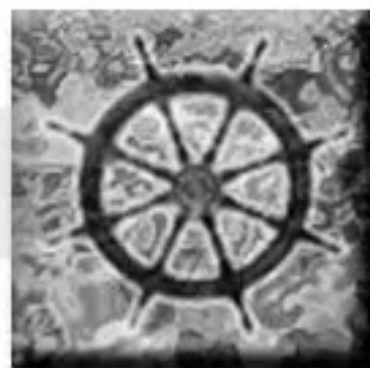
Req.:

- Gentry

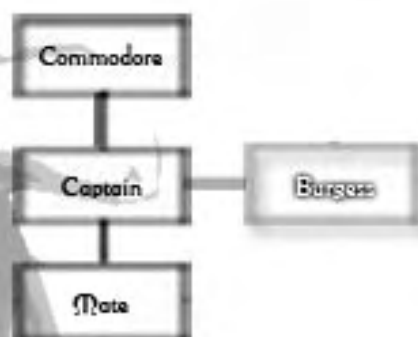
To become a Lieutenant, one must be selected by a lord or lady to act as Lieutenant.



Captain~



The villein who saves up enough money to buy his or her own merchant sailing vessel will be excused from villeiny and granted the rank of Captain. From there, the Captain may people his or her merchant vessel with other freemen who are willing to be hired to serve in this capacity, or he/she might strike up special deals with liege lords to "rent" their villeins out to serve as sailors on his ship, paying a price per head, per voyage, or even a percentage of the profit from a successful trading venture. Military vessels may be granted to Baronets to Captain.



Rank:

- Tier 4

Captains are the leading officers on their ship, but must answer to the fleet Commodore and Admiral.

- Gentry

The Gentry of Wessex are the blue blooded and privileged aristocracy, entitled to land ownership and the taking of liege personnel.

Req.:

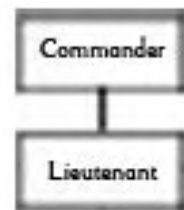
- Baronet or Burgess

Mates will most likely be baronets, or successful merchant Burgesses who voluntarily bought their berths in to military service.

Commander~



Lords and barons, that is to say, knights who hold tenure over large tracts of land and who have other knights sworn in fealty to them may be assigned the rank of Commander over a particular campaign by the Duke or the Constable. The Commander would be in charge of directing an entire division, constituted of several units of soldiers.



Rank:

- Tier 3

The Commander is the leading officer in his or her division of soldiers. The Commander takes orders only from the Constable and the Duke of Wessex.

- Gentry

The Gentry of Wessex are the blue blooded and privileged aristocracy, entitled to land ownership and the taking of liege personnel.

Req.:

- Knight or Baronet

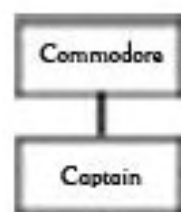
To become a Commander, one must be selected by the Constable or His Grace, Duke of Wessex.



Commodore~



Commodores will be in charge of a flagship which commands several other ships and their Captains, which is referred to as a 'fleet.' Expect powerful lord and lady Captains to be the likely candidates for Commodore.



Rank:

- Tier 3

The Commodore is the leading officer in his or her fleet. The Commodore takes orders only from the Admiral and the Duke of Wessex.

- Gentry

The Gentry of Wessex are the the blue blooded and privileged aristocracy, entitled to land ownership and the taking of liege personnel.

Req.:

- Baronet

To become a Commodore, one must be selected by the Admiral or His Grace, Duke of Wessex.



Constable~



The Constable of the Duchy of Wessex is responsible for seeing to the training and proper garrisoning of the strongholds within the duchy, including all drilling and placement of those owing castle-guard service. The Constable also leads the armies of the Duchy to battle in the absence of the Duke and is responsible for seeing to the physical defenses of the Duchy's keeps and strongholds. The Constable may promote and assign rank to all soldiers.

Rank:

- Tier 2

The Constable answers only to His Grace, Duke of Wessex.

- Ducal Cabinet

Cabinet members are high ranking members of Wessex who hold a seat on the Duke's personal cabinet. Their powers are limited by little, and they should be considered leaders of the guild.

Req.:

- Full Member

To become Constable, one must be selected by His Grace, Duke of Wessex.

Admiral~



The Admiral of the Duchy of Wessex is responsible for seeing to the training and proper leadership of all ships within the Duchy, including all drilling. The Admiral also leads the fleets of the Duchy to battle in the absence of the Duke and is responsible for seeing to the physical defenses of the Duchy's harbors. The Admiral has the power to promote and assign rank to all sailors.

Rank:

- Tier 2

The Admiral answers only to His Grace, Duke of Wessex.

- Ducal Cabinet

Cabinet members are high ranking members of Wessex who hold a seat on the Duke's personal cabinet. Their powers are limited by little, and they should be considered leaders of the guild.



Req.:

- Full Member

To become Admiral, one must be selected by His Grace, Duke of Wessex.

Warden~



The Warden of the Duchy of Wessex is responsible for patrolling and keeping out undesirables from the Duchy's borders and wildlands, using a unit of Rangers loyal to the Warden only. The Warden may promote and assign rank to Rangers and soldiers.

Rank:

- Tier 2

The Warden answers only to His Grace, Duke of Wessex.

- Ducal Cabinet

Cabinet members are high ranking members of Wessex who hold a seat on the Duke's personal cabinet. Their powers are limited by little, and they should be considered leaders of the guild.

Req.:

- Full Member

To become Warden, one must be selected by His Grace, Duke of Wessex.



Duke of Wessex~



The Duke (or Duchess) of Wessex is a palatine liege lord or lady who rules the Duchy of Wessex.

Rank:

- Tier 1

The Duke of Wessex serves only the King of Mercia.

- Duke Palatine

The Duke Palatine is the liege lord of Wessex, entitled to anything within his or her domain.

Req.:

- Unknown



*Fireside Chat 2:
Military of Wessex*